## CS1915 GEC-R14

## M. Tech II Semester Regular/Suppl. Examinations, July 2016 OBJECT ORIENTED SOFTWARE ENGINEERING

(Computer Science Engineering)

Time: 2 House	
Time: 3 Hours Max. Marks: 60	
<b>Note:</b> Answer any <b>FIVE</b> questions. All Questions carry equal Marks. $5 \times 12 = 60M$	
	(C 3 4)
1. a) What is the importance of post delivery maintenance?	(6M)
b) Structured Programming paradigm is not suitable for larger pr	oducts.
Justify your Answer.	(6M)
2. a) The code-and-fix model is the easiest way to develop soft	ware &
also the worst way. Justify your answer.	(8M)
b) Write short notes on Agile Processes	(4M)
3. a) Explain Bottom-up approach and Algorithmic cost est	imation
model for cost estimation.	(8M)
b) What are the COCOMO components of Software	(4M)
4. a) What are the five essential & fundamental metrics used in cost	
estimation?	(6M)
b) Write short notes on Taxonomy of CASE	(6M)
5. a) Define Cohesion and Coupling. What are the different Le	vels of
Cohesion?	(6M)
b) Polymorphism and Dynamic binding add both strengths and	
weaknesses to the object oriented paradigm. Justify your Answer?	(6M)
6. a) Write Short Notes on Information hiding.	(6M)
b) Explain about Rapid Prototyping Method.	(6M)
7. a) Explain Use Case and Class modeling with examples	(8M)
b) Differentiate Object Oriented Analysis and Object Oriented Design.	(4M)
8. Write short notes on	
a) Dynamic modeling.	(6M)
b) Differentiate between Data Oriented Design and Object Oriented Design.	
	(6M)

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